

Expedition R24

Expedition Date: February Week II, 1026

Lead Pursued: *Survey Gill Lake* (completed)

Members of the Expedition: | **Hirelings:** None

Summary:

Clay Potts wanted to survey Gill Lake, and so the party bought a boat and set out. In Gill lake, the party found an (apparently abandoned) cabin, and interacted with a large fish which was not obviously harmful. They did not encounter anything else untoward at the lake.

It was decided to visit the Palace of Nork (Praise Nork!), and along the way the party encountered Algerius Scroop and his Tiresome Gang, from whom they fled, Clay getting one shot off with his Colt .45. They successfully evaded the bigger party in the thick woods, and made their way back to the Palace of Nork (Praise Nork!). They went through a door which said “Do not open this door” and found a well containing an eel, which was slain with some difficulty.

In the well there appeared to be an underwater passage, which Paul Laup wanted to explore. After a couple of attempts he discovered a room beyond.

On the return to Desire, Clay Potts filed a claim with the magistrate for “The area of Gill Lake”

Deaths: None

Rooms Traversed: 2

Hexes Traversed: ~21

Foes Encountered: Colossal Fish (fed) ; Algerius Scroop and his Tiresome Gang (evaded) ; Giant Eel (killed)

Treasure Recovered: None.

Leads Completed: Survey Gill Lake

Experience Points: Base 100 (leads) + 400 (Level I) = 500 experience was awarded to each principal character, modified by experience bonuses and relative levels.

<u>Name</u>	<u>Level</u>	<u>Old XP</u>	<u>Awarded</u>	<u>New XP</u>	<u>Threshold to next lev.</u>
Clay Potts	War.	2674	350	3024	4000
Scott Scooter	Vet.	330	550	880	2000
Sammy Longhear	Med.	0	500	500	2500
Paul Luap*	Aco.	110	500	1600	1500

* Reached XP threshold for next level this session