

Redux Seasonal Report

Fall 1025 (October-November-December)

During Fall 1025, expeditions R14 through R19 were conducted. Expeditions were generally successful, with a high rate of treasure extraction and low casualties. The parties operated mainly on the first level of Redux in search of the *Treasure of the Snail Knight*, along with *Alfonso Ultima* and his god.

Campaign Statistics

Total Number of Redux Participants	10
Number of Sessions	6
Average Non-referee players per session	2.2

Expedition Statistics

Total Number of Expeditions	6
Underworld Expeditions	6
Wilderness Expeditions	0
Average Rooms Traversed Per Expedition	9.3
Average Hexes Traversed Per Expedition	18

Number of Characters who participated in at least one Fall 1025 expedition	14
Characters created this season	11
Characters returning after a long absence	1
Hireling Battlefield Commissions	2
Average Characters per Expedition	2.8
Number of Characters Killed	2
...by Giant Sentient Radioactive Bananas	1
...by Goblins	1
Percentage of Expeditioning Characters Surviving Season	85.71%

Number of Hirelings Employed	13
Average Hirelings per Expedition	2.66
Number of Hirelings Killed	4
Percentage of Expeditioning Hirelings Surviving Season	69.23%
Average of Percents of Hirelings Surviving Each Expedition	72.80%

Number of Traps Sprung	2
------------------------	----------

Number of Foes Encountered	73
Number of Foes Killed	20
Percentage of Encountered Foes Killed	27.40%

Total Treasure Extracted from Redux in Gold Pieces		2491.7
	Copper Pieces (GP value)	0.7
	Silver Pieces (GP value)	165
	Gold Pieces	523
	Gems	650
	Jewelry and Art	1018
	Other	135
Total Treasure Extracted from The Palace of Nork (Praise Nork!) in Gold Pieces		992.9
	Copper Pieces (GP value)	0
	Silver Pieces (GP value)	33.9
	Gold Pieces	159
	Gems	250
	Jewelry and Art	550
	Other	0
Total Treasure Extracted from the Underworld		3484.6

Average Treasure Extracted per Expedition	580.77
Average Treasure Extracted per Expeditioning Character	248.9

Leads

Total Number of Leads Pursued	4
Number of Leads Completed	3
Number of Leads Created	5

Leads Created During Fall 1025

No.	Title	Expeditions	Completed?
001	Meet the Botanist	0	No
002	Locate the Treasure of the Snail Knight	4	Yes
003	Palace of Nork (Praise Nork!)	1	Yes
004	Meet Alfonso Ultima, PhD.	1	Yes
005	Banana Vengeance	0	No
006	Find God	1	No
007	X Marks What Exactly???	0	No
008	Survey Gill Lake	0	No

Records Requests

ID	Requester	Requestee	Documents Received
1025-1	James Heretic	University, Theology Dept.	<i>The Trial of Agrarius Thorn</i>
1025-2	Gertrude Waldgrave	University, Theology Dept.	<i>Gourdaxe University List of Graduates 1013</i> <i>1010 Gourdaxe Circular of Societies and Clubs</i>
1025-3	Lofar Breknar III	University, Math Dept.	<i>~in process~</i>

Domains and Paperwork

Contracts Signed		17
	Contracts for Service of Arms	9
	Contracts for Carrying of Lights and Equipment	3
	Contracts for Hauling Treasure	3
	Loans	2
Charters Ratified		0
Lawsuits Filed		0
Domains Established		0
Construction Projects Initiated		0
Artistic Works Produced		0

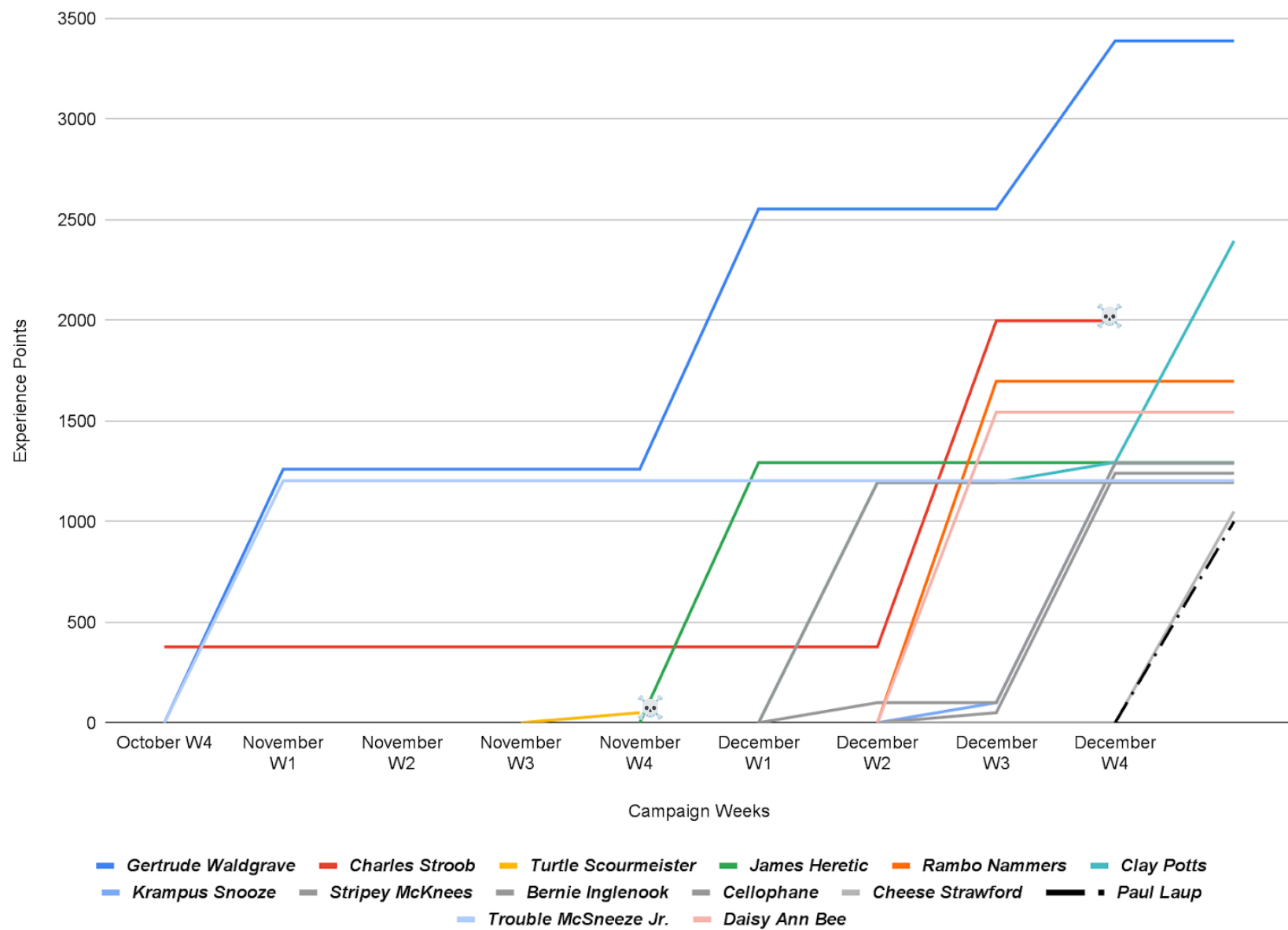
Characters active during Fall 1025 as of December 31, 1025

<i>Name</i>	<i>Level</i>	<i>XP</i>	<i>Str</i>	<i>Int</i>	<i>Wis</i>	<i>Con</i>	<i>Dex</i>	<i>Cha</i>	<i>Notes</i>	<i>Expeditions</i>	<i>Location</i>
Trouble McSneeze, Jr.*	Acolyte	1203†	14	6	9	10	10	15	Distinct from Trouble McSneeze Jr. (Mordengard)	1	Desire Village
Gertrude Waldgrave*	Warrior	3388	14	11	9	9	11	10		3	Desire Village
Charles Stroob	Medium	1997	15	12	11	5	17	9	Killed during Expedition R19.	2	Redux (corpse)
Turtle Scourmeister*	Acolyte	0	3	15	8	7	10	12	Killed during Expedition R14.	1	Redux (corpse)
James Heretic**	Acolyte	1293†	15	14	11	9	16	8		2	Desire Village
Rambo Nammers*	Acolyte	1697	9	10	15	13	12	9		1	Desire Village
Daisy Ann Bee*	Veteran	1543	9	12	6	8	12	7		1	Desire Village
Krampus Snooze*	Medium	†								1	Desire Village
Stripey McKnees*	Medium	1240†	13	13	16	10	9	9		1	Desire Village
Bernie Inglenook*	Acolyte	1390	4	12	14	7	7	3		1	Desire Village
Clay Potts*	Warrior	2294	13	5	13	13	14	10		2	Desire Village
Cellophane*	Acolyte	1294†	6	6	15	7	13	13		1	Desire Village
Cheese Strawford*	Medium	1050	14	13	8	51	14	7		1	Desire Village
Paul Laup**	Acolyte	1000	8	10	10	10	11	16		3	Desire Village

* Created this season

** Formerly hireling, elevated by battlefield commission

† XP total may have been marginally improved by non-expeditionary activities resolved after 12/14/2025



Character Name	Class	Oct Wk I	Oct Wk II	Oct Wk III	Oct Wk IV	Nov Wk I	Nov Wk II	Nov Wk III	Nov Wk IV	Dec Wk I	Dec Wk II	Dec Wk III	Dec Wk IV	
<i>Gertrude Waldgrave</i>	F			*	R14	Accompany Caravan to Devnishrash			R15	Train to become Warrior		R17	Assist Magistrate with accounting problem	>
<i>Trouble McSneeze Jr.</i>	C			*	R14									>
<i>Charles Stroob</i>	M-U	Couldn't get it together		~	Manic with Magical Ideas						R16	Insomnia	R19	X
<i>Turtle Scourmeister</i>	M-U				*	Tortuous visions of success	Insomnia	Ectoplasmic Rash	R15	X				
<i>James Heretic</i>	C				(R14)				↑	R15	Train to Acolyte			>
<i>Rambo Nammers</i>	C									*	R16	Train to become Adept		>
<i>Daisy Ann Bee</i>	F									*	R16			>
<i>Krampus Snooze</i>	M-U							*	Industrious Study	Insomnia	Encountr Ghostly Image	R17		>
<i>Bernie Inglenook</i>	C							*	Assist Services	Pray	Fetch Firewood	R17	Tend Garden	>
<i>Stripey McKnees</i>	C							*	Repair Church Roof	Fetch Firewood	Study	R17		>
<i>Cellophane</i>	C								*	R18	Pray	Tend Garden		>
<i>Clay Potts</i>	F								*	R18	Rescue Cat from tree	Hunting	R19	>
<i>Cheese Strawford</i>	M-U									*	Apathetic		R19	>
<i>Paul Laup</i>	C										(R16)	(R17)	↑ R19	>